

## BASIC ELEMENTS

**Sequence • Chii**  
Run of 3 tiles from the same suit



On the previous player

**Triplet • Pon**  
Set of 3 identical tiles



On anybody

**Quad • Kan**  
Set of 4 identical tiles



On anybody

**Pair • Toitsu**  
Set of 2 identical tiles



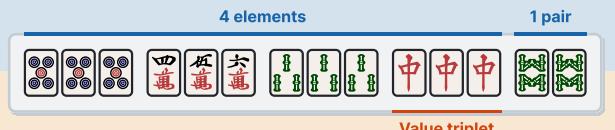
On anybody

## HOW TO WIN?

### WINNING HAND

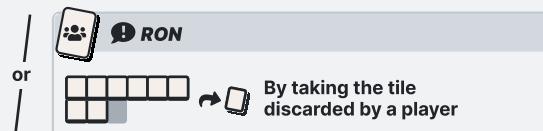
Have a hand made up of 4 basics elements and 1 pair

With at least one valid combination  
→ See the yakus below



### TSUMO

By drawing the last tile yourself



## A FEW COMBINATIONS / « OPEN » YAKUS

**All Simples • Tan'yao**  
Hand without Terminals (1 or 9) or Honors.



**Value Triplet • Yakuhanai**  
Dragon, Player's Seat Wind or Round Wind Triplet.



**Terminals and Honors Everywhere • Chanta**  
A Terminal (1 or 9) or an Honor in every element.



**All Triplets • Toitoi**  
Only Triplets (Pon) and Quads (Kan), plus the Pair.



**Three Colored Sequences • Sanshoku doujou**  
The same Sequence in all three suits.



**Half Flush • Hon'itsu**  
Only tiles from a single suit and Honors.



**Pure Straight • Itsuu**  
123, 456 and 789 in the same suit.



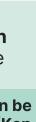
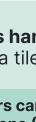
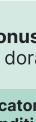
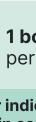
**Flush • Chin'itsu**  
Only tiles from a single suit.



## DORAS

### The dead wall

These 14 tiles are not drawn during the game, except to provide replacement tiles during Kans.



**1 bonus han**  
per dora tile

Other indicators can be revealed under certain conditions (Kan, Riichi)

### Know the dora

The dora is the tile immediately following the indicator, Honors have a defined order.



## RIICHI

### RIICHI



Have a concealed hand waiting one last tile to win

### Riichi

Clearly announce « Riichi »



Tilt your discard tile to indicate when the Riichi took place



Bet 1000 points

**1** Riichi is a **1 han yaku**, it can be made alone, or combined with other yaku

**+1** In case of victory in the first uninterrupted turn following the Riichi, **+1 han (Ippatsu)**

In the event of a victory, **uradora indicators are revealed**, which can bring bonus han

Once you have announced a Riichi, you **can no longer change your hand**

## FURITEN

### IMPOSSIBLE RON

Furiten is a rule that prohibits you from winning on the discard of opponents (Ron) in 3 different situations:



### Own discard

If you have **already discarded any tile that could complete your hand**, you remain furiten until you change your waiting tile(s).



### other discards

If you **let pass a tile that can complete your hand**, you remain furiten until your next draw, or until your next call.



### After a riichi

If you **let pass a tile that can complete your hand once you have announced a Riichi**, you remain furiten until the end of the game.

## A FEW COMBINATIONS / « CLOSED » YAKUS

### All Concealed Self Draw • Menzen Tsumo

Tsumo with a concealed hand (no call during the game).



### Pinfu • Pinfu

Concealed hand, 4 Sequences and 1 valueless Pair, double waiting.



### Some Yakus seen previously are worth **1 extra han** if done with a **concealed hand**:

**Terminals and Honors Everywhere • Chanta**

**Three Colored Sequences • Sanshoku doujou**

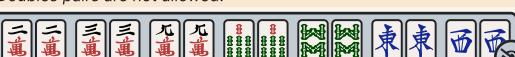
### Pure Double Sequence • Iipeikou

Concealed hand with 2 identical Sequences in the same suit.



### Seven Pairs • Chiitoitsu

Doubles pairs are not allowed.



### Pure Straight • Itsuu

### Half Flush • Hon'itsu

### Flush • Chin'itsu

## CREDITS

Based on EMA RCR 2025 rules (simplified)

Creation: axellegeyre.com / zessx

Translation : zessx

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<https://zes.sx/riichi>

